Big Ideas/Key Concepts: COMPONENT 1: MOTOR SKILLS (MS) SUBCOMPONENT: MOTOR SKILLS COMPONENT 1: MOTOR SKILLS (MS) SUBCOMPONENT: FITNESS COMPONENT 2: COGNITIVE CONCEPTS (CC) SUBCOMPONENT: SKILL ANALYSIS COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: PERSONAL & SOCIAL BEHAVIORS COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: RULES & ETIQUETTE COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: COOPERATION COMPONENT 5: VALUES PHYSICAL ACTIVITY (VPA): SUBCOMPONENT: APPRECIATION & CHALLENGE

Standards	Student Friendly "I Can" Statements
MS.1 Invasion Games/ Throwing MS.1.8. Using a mature overhand pattern, throws to teammates of varying distances in a game-like situation.	MS.1 I can throw overhand to a partner at various distances.
MS.2 Invasion Games/Catching MS.2.8 Demonstrates the ability to catch at various levels and extensions in a game- like situation.	MS.2 I can catch a ball at different levels during a game.
MS.3 Invasion/ Receiving MS.3.8. Passes/receives with hands/feet/implement in game situations.	MS.3 I can catch a ball while guarded or unguarded at different levels.
MS.4 Invasion Games/Passing and Receiving MS.4.8 Passes and receives in game-like situation	MS.4 I can pass or receive a pass while being defended in a game.
MS.17 Fitness (types of activities) MS.17.8 Engages in a workout to include aerobic, muscular strength/endurance and flexibility training	MS.17 I can participate in a variety of aerobic, muscular strength /endurance and flexibility training.

Standards	Student Friendly "I Can" Statements
MS.18 Fitness (intensity) MS.18.8 Selects and participates in a moderate or vigorous physical activity	MS.18 I can participate in moderate to vigorous activities.
MS.19 Fitness (flexibility) MS.19.8 Engages in a flexibility warm-up that utilizes both dynamic and static stretches	MS.19 I can use correct technique to improve flexibility thru dynamic and static stretching.
CC.1 Peer Assessment (demonstrates higher level learning, offers feedback to peers) CC.1.8 Offers feedback to correct a peer's skill performance.	<u>CC.1</u> I can give feedback to correct a peer's skill performance.
CC.2 Peer Assessment (demonstrates higher level learning, offers feedback to peers) CC.2.8 Student creates a checklist to evaluate a peer's skill performance and use of tactic and strategies in game-like situations.	CC.2 I can create a checklist to evaluate a classmate's performance of a skill. I can observe and give feedback during a game-like atmosphere.
PSR.1 Personal and Social Responsibility PSR.1.8 Exhibits good sportsmanship during competitive play.	PSR.1 I can display good sportsmanship.
PSR.2 Rules & Etiquette PSR.2.8 Applies rules and etiquette by acting as and interacting with officials during physical activity.	 <u>PSR.2</u> I can identify the rules and etiquette in all physical activities. I can respect the official's decisions during competitive play.
PSR.3 Rules & Etiquette PSR.3.8 Resolves conflicts and accepts decisions of judgment in socially acceptable ways.	<u>PSR.3</u> I can resolve conflict during play. I can accept the judgement of officials.

Standards	Student Friendly "I Can" Statements
PSR.4 Cooperation	<u>PSR.4</u>
PSR.4.8 Works cooperatively with a large group to achieve group	I can work cooperatively with a group to achieve a common goal
goals	in a competitive as well as a cooperative setting.
VPA.1 Appreciation	VPA.1
VPA.1.8 Recognizes differences in reasons why people	I can respect and understand the different reasons why people
participate in physical activity	participate in physical activity.
VPA.2 Challenge	VPA.2
VPA.2.8 Provides support for teammates in challenging	I can recognize physical activity as a positive opportunity for
situations	social and group interaction and communication.
	I can give feedback and support for teammates in challenging situations.

Big Ideas/Key Concepts : COMPONENT 1: MOTOR SKILLS (MS) SUBCOMPONENT: MOTOR SKILLS COMPONENT 1: MOTOR SKILLS (MS) SUBCOMPONENT: OUTDOOR PURSUITS (OPTIONAL) COMPONENT 2: COGNITIVE CONCEPTS (CC) SUBCOMPONENT: SKILL ANALYSIS COMPONENT 2: COGNITIVE CONCEPTS (CC) SUBCOMPONENT: TACTICS AND STRATEGIES COMPONENT 2: COGNITIVE CONCEPTS (CC) SUBCOMPONENT: OUTDOOR PURSUITS (OPTIONAL) COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: PERSONAL & SOCIAL BEHAVIORS COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: RULES & ETIQUETTE COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: COOPERATION COMPONENT 5: VALUES PHYSICAL ACTIVITY (VPA) : SUBCOMPONENT: APPRECIATION & CHALLENGE

Standards	Student Friendly "I Can" Statements
MS.5 Invasion Games/ Offensive Skills	<u>MS.5</u>
MS.5.8 Executes offensive skills (pivots,	I can execute several offensive skills to
fakes, change of direction, and give and	create open space during game-like
go) to create open space during game-like	situations.
situation.	
MS.6 Invasion Games/Sports Ball Control	<u>MS.6</u>
MS.6.8 Dribbles and maintains possession	I can dribble and maintain possession
against a defender while changing	against a defender while changing
directions and speed. (hand or foot)	directions and speed.
MS.7 Invasion Games/Sports Ball Control	<u>MS.7</u>
MS.7.8 Dribbles and passes a ball with	I can dribble and pass using the inside and
foot or implement using both inside and	outside of my foot during a game.
outside of foot or implement in a game-	
like situation.	

Standards	Student Friendly "I Can" Statements
MS.8 Invasion Games/ Sports Shooting on Goal	<u>MS.8</u>
MS.8.8 Shoots on goal with appropriate force and accuracy	I can shoot effectively at a goal with appropriate force and
during game like situations	accuracy during a game.
MS.9 Invasion Games/Sports Defensive Skills	<u>MS.9</u>
MS.9.8 Executes a drop step.	I can execute a drop step.
MS.24 Outdoor Pursuits	
MS.24.8 Demonstrates correct technique for basic skills in 3	<u>MS.24</u>
selected outdoor activity (e.g., Rock Climbing, Orienteering,	I can demonstrate correct technique in Rock Climbing,
Hiking, Biking, Ropes Course).	Orienteering Hiking, and Biking.
CC.1 Peer Assessment (demonstrates higher level learning,	
offers feedback to peers)	<u>CC.1</u>
CC.1.8 Offers feedback to correct a peer's skill performance	I can offer feedback to correct a peer's skill performance.
CC.2 Peer Assessment (demonstrates higher level learning,	<u>CC.2</u>
offers feedback to peers)	I can create a checklist to evaluate a classmate's performance of
CC.2.8 Student creates a checklist to evaluate a peer's skill	a skill.
performance and use of tactic and strategies in game-like	I can create a checklist to evaluate a peer's use of tactic and
situations.	strategies in game-like situations.
CC.3 Games/Sports Creating Space CC.3.8 Creates open	<u>CC.3</u>
space by staying spread on offense while cutting and	I can create space by staying wide on offense while cutting and
passing quickly and using fakes off the ball.	passing quickly.
	I can create space on offense by using fakes off the ball.
CC.4 Games/Sports Reducing Space CC.4.8 Maximizes	
defensive coverage by working with teammates based on the	<u>CC.4</u>
situation.	I can execute the correct defensive position by working with
	teammates based on the situation.

Standards	Student Friendly "I Can" Statements
 CC.5 Games/Sports Denial CC.5.8 When appropriate, denies the pass or catch to work toward interception CC.6 Games/Sports Transition CC.6.8 Successfully transitions quickly from defense to offense while communicating with teammates thus capitalizing on an advantage. 	CC.5 I can position myself to deflect or intercept a pass. CC.6 I can transition quickly from defense to offense while communicating with teammates thus capitalizing on an advantage.
 CC.7 Games/Sports Tactics/Shots CC.7.8 Utilizes a variety of shots and placement to prevent opponent anticipation CC.10 Outdoor Pursuits Movement Concepts CC.10.8 Follows and implements safety procedures in self-selected activities PSR.1 Personal and Social Responsibility PSR.1.8 Exhibits good sportsmanship during competitive play. 	 <u>CC.7</u> I can utilize a variety of shots and placement to prevent opponent anticipation. <u>CC.10</u> I can follow and implement safety procedures in individual activities. PSR.1
PSR.2 Rules & Etiquette	 I can display good sportsmanship. I can identify responsible decisions about using equipment, applying rules, and safe behaviors.
PSR.2.8 Applies rules and etiquette by acting as and interacting with officials during physical activity.PSR.3 Rules & Etiquette	PSR.2 I can apply rules of a game or activity. I respect the judgement of officials.
PSR.3.8 Resolves conflicts and accepts decisions of judgment in socially acceptable ways	PSR.3 I can resolve conflicts and accept decisions in an acceptable way.

Standards	Student Friendly "I Can" Statements
PSR.4 Cooperation	<u>PSR.4</u>
PSR.4.8 Works cooperatively with a large group to achieve	
group goals	I can work cooperatively with a group to achieve a common
	goal in a competitive, as well as a cooperative setting.
VPA.1 Appreciation VPA.1.8 Recognizes differences in reasons why people	<u>VPA.1</u>
participate in physical activity	I can recognize and respect the different reasons why people
VPA.2 Challenge	participate in physical activity.
VPA.2.8 Provides support for teammates in challenging	<u>VPA.2</u>
situations.	
	I can provide support for teammates during challenging
	situations.

Big Ideas/Key Concepts: COMPONENT 1: MOTOR SKILLS (MS) SUBCOMPONENT: MOTOR SKILLS COMPONENT 1: MOTOR SKILLS (MS) SUBCOMPONENT: RHYTHM, DANCE, & EDUCATIONAL GYMNASTICS COMPONENT 1: MOTOR SKILLS (MS) SUBCOMPONENT: AQUATICS (OPTIONAL) COMPONENT 2: COGNITIVE CONCEPTS (CC) SUBCOMPONENT: SKILL ANALYSIS COMPONENT 3: FITNESS AND PHYSICAL ACTIVIY (FPA) SUBCOMPONENT: PHYSICAL ACTIVITY KNOWLEDGE COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: PERSONAL & SOCIAL BEHAVIORS COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: RULES & ETIQUETTE COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: COOPERATION COMPONENT 5: VALUES PHYSICAL ACTIVITY (VPA) : SUBCOMPONENT: APPRECIATION & CHALLENGE

Standards	Student Friendly "I Can" Statements
MS.10 Games /Sports- Serving (Net/Wall)	<u>MS.10</u>
MS.10.8 Using a mature pattern executes	I can execute an underhand/overhand
a serve (underhand/overhand)for	serve for accuracy and distance
accuracy and distance	
MS.11 Games /Sports- Striking	<u>MS.11</u>
(Net/Wall)	I can perform an overhand serve with
MS.11.8 Strikes with an overhand pattern	appropriate force and distance during
with appropriate distance and force	game-like situations.
during game like situations.	
MS.13 Net/wall Games/Sports Volley	<u>MS.13</u>
MS.13.8 Executes a forearm volley during	I can execute a forearm volley with
game like situations.	accuracy during game-like situations.
MS.20 Rhythms & Dance	<u>MS.20</u>
MS.20.8 Performs a student created	I can demonstrate a sequence in a dance

Standards	Student Friendly "I Can" Statements
dance with at least 32 counts.	with at least 32 counts.
MS.21 Rhythms & Dance MS.21.8 Performs a student created small group dance routine to a tempo of choice	MS. 21 I can demonstrate and perform a group dance using tempo of choice.
MS.22 Educational Gymnastics MS.22.8 Creates and performs an educational gymnastics routine to music with at least 4 elements.	MS.22 I can create and demonstrate a gymnastics routine to music with at least 4 elements.
MS.23 Aquatics (OPTIONAL) MS.23.8 Demonstrates correct technique of front crawl.	MS.23 I can demonstrate correct technique of a front crawl.
CC.1 Peer Assessment (demonstrates higher level learning, offers feedback to peers) CC.1.8 Offers feedback to correct a peer's skill performance.	<u>CC.1</u> I can offer feedback to correct a peer's skill performance.
CC.2 Peer Assessment (demonstrates higher level learning, offers feedback to peers) CC.2.8 Student creates a checklist to evaluate a peer's skill performance and use of tactic and strategies in game-like situations.	 <u>CC.2</u> I can create a checklist to evaluate a peer's skill performance. I can create a checklist to evaluate a peer's use of tactic and strategies in game-like situations.
FPA.1 Physical Activity Knowledge FPA 1.8 Creates a list of a light, moderate, and vigorous activity that one can complete after school or on weekends.	FPA.1 I can create a list of a light, moderate, and vigorous activities that can be completed outside of school
PSR.1 Personal and Social Responsibility PSR.1.8 Exhibits good sportsmanship during competitive play	PSR.1 I can display good sportsmanship.

Standards	Student Friendly "I Can" Statements
	I can work cooperatively with a group to achieve a common goal in a competitive, as well a cooperative setting.
PSR.2 Rules & Etiquette PSR.2.8 Applies rules and etiquette by acting as and interacting with officials during physical activity	PSR.2 I can apply rules of a game. I can respect the official's decisions.
PSR.3 Rules & Etiquette PSR.3.8 Resolves conflicts and accepts decisions of judgment in socially acceptable ways	PSR.3 I can recognize potential conflict and how to prevent it. I can accept the decisions of judgment in socially acceptable ways.
PSR.4 Cooperation PSR.4.8 Works cooperatively with a large group to achieve group goals.	PSR.4 I can work cooperatively with a group to achieve a common goal in a competitive as well as a cooperative setting.
VPA.1 Appreciation VPA.1.8 Recognizes differences in reasons why people participate in physical activity.	VPA.1 I can recognize and respect the different reasons why people participate in physical activity.
VPA.2 Challenge VPA.2.8 Provides support for teammates in challenging situations	VPA.2 I can provide support for teammates during challenging situations.

Big Ideas/Key Concepts : COMPONENT 1: MOTOR SKILLS (MS) SUBCOMPONENT: MOTOR SKILLS COMPONENT 2: COGNITIVE CONCEPTS (CC) SUBCOMPONENT: SKILL ANALYSIS COMPONENT 2: COGNITIVE CONCEPTS (CC) SUBCOMPONENT: TACTICS AND STRATEGIES COMPONENT 3: FITNESS AND PHYSICAL ACTIVIY (FPA) SUBCOMPONENT: FITNESS KNOWLEDGE COMPONENT 3: FITNESS AND PHYSICAL ACTIVIY (FPA) SUBCOMPONENT: ASSESSMENT & PLANNING COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: PERSONAL & SOCIAL BEHAVIORS COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: RULES & ETIQUETTE COMPONENT 4: PERSONAL & SOCIAL RESPONSIBILITY (PSR) SUBCOMPONENT: COOPERATION COMPONENT 5: VALUES PHYSICAL ACTIVITY (VPA) : SUBCOMPONENT: APPRECIATION & CHALLENGE

Student Friendly "I Can" Statements
<u>MS.12</u>
I can demonstrate proper technique in a
forehand and backhand strokes with a
racquet during game-like situations.
<u>MS.14</u>
I can strike a stationary object with a
racquet in game like situations.
MS.15
I can hit a pitched ball with a bat with
great force and accuracy in a game-like
situation.

Standards	Student Friendly "I Can" Statements
MS.16 Games/Sports Field (Fielding) MS.16.8 Catches (fields) an object in game like situations.	MS.16 I can catch an object in a game.
CC.1 Peer Assessment (demonstrates higher level learning, offers feedback to peers) CC.1.8 Offers feedback to correct a peer's skill performance.	CC.1 I can offer feedback to correct a peer's skill performance.
 CC.2 Peer Assessment (demonstrates higher level learning, offers feedback to peers) CC.2.8 Student creates a checklist to evaluate a peer's skill performance and use of tactic and strategies in game-like situations. CC.8 Games/Sports Shot Selection CC.8.8 Controls speed and/or trajectory of the shot based on position of opponent or target. 	CC.2I can create a checklist to evaluate a peer's skill performanceI can create a checklist to evaluate a peer's use of tactic and strategies in game-like situations.CC.8 I can identify and execute an appropriate club or shot needed based on my target.I can control the speed and/or trajectory to execute a shot based on the location of the target or opponent.
CC.9 Games/Sports Offensive Strategies CC.9.8 Identifies different strategies to advance a teammate.	<u>CC.9</u> I can identify different strategies to advance a teammate.
FPA.2 Fitness Knowledge FPA.2.8 Incorporates health and skill related fitness components in an individual fitness plan.	FPA.2 I can incorporate health and skill related fitness components in an individual fitness plan.
FPA.3 Fitness Knowledge FPA.3.8 Utilizes the Rate of Perceived Exertion (RPE) scale to monitor and adjust workout intensity.	FPA.3 I can interpret the Rate of Perceived Exertion (RPE) scale to

Standards	Student Friendly "I Can" Statements
	monitor and adjust workout intensity.
FPA.4 Fitness Knowledge FPA.4.8 Uses the FITT Principle to design a workout.	FPA.4 I can define, incorporate, and use the FITT principle into physical activity to improve my personal fitness level.
	I can use the FITT Principle to design a workout.
FPA.5 Fitness Knowledge FPA.5.8 Identifies strengthening exercises that will help performance in physical activities.	FPA.5 I can identify strengthening exercises that will help performance in physical activities.
FPA.6 Assessment & Planning FPA.6.8 Implements a fitness plan and assess effectiveness.	FPA.6 I can design and manage a personal fitness plan to meet personal fitness goals.
PSR.1 Personal and Social Responsibility PSR.1.8 Exhibits good sportsmanship during competitive play.	PSR.1 I can display good sportsmanship.
	I can identify responsible decisions about using equipment, applying rules, and safe behaviors.
PSR.2 Rules & Etiquette PSR.2.8 Applies rules and etiquette by acting as and interacting with officials during physical activity.	PSR.2 I can apply the rules and etiquette in all physical activities.
	I respect the decisions of the officials.
PSR.3 Rules & Etiquette PSR.3.8 Resolves conflicts and accepts decisions of judgment in socially acceptable ways.	PSR.3 I can recognize potential conflict and how to prevent it.
	I can accept the decisions of judgment in socially acceptable ways.

Standards	Student Friendly "I Can" Statements
PSR.4 Cooperation PSR.4.8 Works cooperatively with a large group to achieve group goals.	PSR.4 I can work cooperatively with a group to achieve a common goal in a competitive as well as a cooperative setting.
VPA.1 Appreciation VPA.1.8 Recognizes differences in reasons why people participate in physical activity.	VPA.1 I can recognize and respect the different reasons why people participate in physical activity.
VPA.2 Challenge VPA.2.8 Provides support for teammates in challenging situations.	VPA.2 I can provide support for teammates during challenging situations.